



scoop UP

AGES 6+

 2-4

 ~10
MIN

Starting Cones:



Scoop Pieces:



Starting Setup:



INCLUDES:

4 Starting ice cream cones with one scoop, 48 Scoop pieces (8 flavors) numbered from 2 to 49



WHO'S HUNGRY?!

Be the first player to create a 10 scoop ice cream cone with numbers from lowest to highest!



SET UP:

Give each player a starting ice cream cone with a scoop numbered '1'.

Spread all 48 scoops, which are numbered between 2 to 49, randomly on the table with the numbers facing down.

HOW TO PLAY:

The game is played in turns and the youngest player goes first.

On a turn flip over one ice cream scoop and decide whether to take it and place it on top of their cone or flip it back into its place.

In order to place a scoop on a cone, its value **must be** higher than the value of the **top scoop** on their cone.

Gameplay Example:



Here a player decides to add a scoop of a value of '7' to the top of their cone. On their next turn they can only add a scoop numbered '8' or higher.

When players do not take a scoop they just flipped, they must let all players see its value before they flip it back.

Gameplay Example:



NOTE: Players cannot insert a scoop between scoops that are already stacked on the cone. (In other words, the scoops must be added to the top of cones in ascending order.)

SCOOP CHAMPION!

The game ends when the first player succeeds in building a cone consisting of 10 scoops (including the numbered 1 cone they began with).

If a situation occurs where a player cannot build a 10-scoop cone, the player that accumulated the most scoops is the winner.

NOTE: If playing with first-time or young players, just play up to 5 scoops to get a *flavor* for the game. Then move up to the larger 10 scoop-sized play.



Questions or Comments?
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