

AGES 5+



2-5





You have to react quickly in our tangy twist on the classic **Rock**, **Paper**, **Scissors**. Collect the most cards to win the game.

## Setting Up

Shuffle all the cards and deal them as evenly as possible to the players. It's ok if some players have one more than the others. Without looking at your cards, place them in a face down **draw pile** in front of you. Place the 4 character pieces in the center of the group so that every player can reach every character.

## **How to Play**

1. The last person to eat a pickle goes first. They flip over the top card from their draw pile and display it face-up in front of their draw pile - this is their live pile. To be fair, players should flip the card away from themselves so everyone can see the card at the same time.











- 2. Play continues in a clockwise direction with the next player flipping and displaying their top card.
- 3. Here's where it gets fun! Whenever **two** face-up cards match in **COLOR**, a **BATTLE** begins! The two players whose cards match must **RACE** to grab the character piece that wins that matchup:
  - Rock, Paper, Scissors rules apply: Paper beats Rock, Rock beats Scissors, Scissors beats Paper, ... but!
  - Pickle beats ALL
  - If two cards of the same color AND same character occur, grab that character piece (for example: if two orange
     Scissors cards are in play, the two players race to grab the
     Scissors character).
  - In a 3-5 player game, if there are ever more than two matching cards, only the two most recently flipped cards are in play. You've always got to be ready get 'em next time.
- 4. Whoever grabs the correct character piece first wins the battle. They win all of the cards from both players' live piles. These cards are added to the bottom of their draw pile. Place the character back in the center of the table.
- 5. Play resumes in a clockwise direction from the last flipper's left until another battle begins!

## Winning

Play continues until one player is completely out of cards. Each remaining player counts how many cards they have in their draw pile and live pile combined. Whoever has the most cards wins!

## New Recipe - The Big Dill

For a different way to play try this. Each player is eliminated once they run out of cards. Continue playing until one player has won all the cards!



Questions or Comments?

ChuckleAndRoar.com

855.895.4290

© BUFFALO GAMES, LLC
Invented by KID Group

