

BABY ANIMALS

MATCHING

my first memory game



Ages 3+



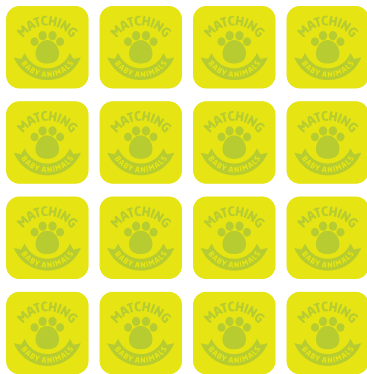
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52 Cards (26 Pairs)

Goal | Use your memory to match and collect the most pairs!

Setting Up

Choose how many pairs to play with. Younger players may want to start with fewer pairs until they get the hang of it. Then shuffle all the pairs you plan to play with and lay them face-down on a flat surface. Feel free to place them in a grid or randomly spread out - it's up to you!



Beginner setup is shown. 8 pairs - 4x4 grid.

Adjust the challenge to best suit your match-maker's needs. For beginners, start off with only **8 pairs**. Then add additional pairs for more of a challenge. For advanced matching experts use all **26 pairs** in a random, non-grid layout.

How to Play

1. Players take turns. The youngest player goes first.
2. The player whose turn it is flips **two** tiles face-up to try to make a match. *Make sure that all players can see which tiles get flipped over!*
 - If the two tiles match, that player picks them up and adds them to their score pile! As a reward, *they get to go again and flip over **two** more tiles.* They may continue to flip cards over as long as they continue to match.
 - If a match is **not** made, flip the tiles back over and place them back *exactly* where they were.
3. Play continues to the left and the next player takes their turn trying to make a match.

Winning

When all the tiles have been picked up, each player counts the number of pairs they have scored. The player with the **most** pairs wins the game!

🧑 Solo Play

Lay out all the cards and set a timer to see how quickly you can gather all the pairs! Just make sure you follow the rules and only flip over **two** tiles at a time!



Questions or Comments?
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